

## CLAIMS

What is claimed is:

1.

A gaming display for use in a gaming apparatus, comprising:  
a plurality of independently and randomly selected symbols disposed in a rectangular positional array of four rows and four columns of windows; and  
a plurality of individually selectable straight paylines respectively intersecting four rows, four columns and two diagonals of four symbols displayed in the windows of said array, whereby the outcome of a gaming sequence using said display is a function of the symbols displayed along a selected one or more of said paylines.

2.

The gaming display of claim 1, wherein each symbol is comprised of a combination of a color and an alphanumeric character, whereby the outcome of a gaming sequence using said display is a function of the alternative selection of either a color or character symbol displayed in the windows along a selected one or more of said paylines.

3.

The gaming display of claim 2, wherein each window will randomly selectively display one of thirty eight different character symbols.

4.

The gaming display of claim 2, wherein each window will randomly display one of four different color symbols.

5.

The gaming display of claim 3, wherein each window will randomly display one of four different color symbols.

6.

The gaming display of claim 5, wherein each window will randomly display one of eighteen symbols of a first color, one of eighteen symbols of a second color, one of one symbol of a third color or one of one symbol of a fourth color.

7.

The gaming display of claim 6, wherein each color symbol is a color of an alphanumeric character symbol.

8.

The gaming display of claim 6, wherein each color symbol is a background color upon which an alphanumeric character symbol is displayed.

9.

A gaming apparatus, comprising:  
a housing having a front operable surface with a visual display region thereon;  
said visual display region including a plurality of windows, each window displaying one  
of a plurality of independently and randomly selected symbols;

said windows disposed in a rectangular positional array of four rows and four columns;  
a plurality of paylines, each payline defined by a line intersecting four adjacent  
elements in a single row, column or diagonal on the array;  
means on the housing for causing all of the symbols in the array to be randomly  
selected and displayed as part of a gaming sequence; and  
means for identifying and generating a payout at the conclusion of a gaming sequence  
upon the display of predetermined symbols along at least one predetermined  
payline.

10.

The gaming apparatus of claim 9, wherein each symbol is comprised of a  
combination of a color symbol and an alphanumeric character symbol, whereby the  
means for identifying and generating a payout at the conclusion of a gaming sequence  
is a function of the alternative selection of either a color or character symbol displayed  
in the windows along a selected one or more of said paylines.

11.

The gaming apparatus of claim 10, wherein each window will randomly  
selectively display one of thirty eight different character symbols.

12.

The gaming apparatus of claim 11, wherein each window will randomly display  
one of four different color symbols.

13.

A gaming apparatus, comprising:

a housing having a front operable surface with a visual display region thereon;  
a display screen on the housing for displaying the operation of a roulette wheel of the type having four different colored balls simultaneously moving around a roulette wheel, each ball operable to fall within one of thirty-eight slots on the wheel and the slots of a size to receive up to all four balls;  
said visual display region including four windows, each window associated with one of said balls on the roulette wheel and displaying a symbol displayed in a slot within which the associated ball falls at the end of a gaming sequence;  
means on the housing for causing a gaming sequence to occur, whereby the displayed roulette wheel is caused to spin and the four balls are moved around the wheel to randomly fall within a slot on the wheel; and  
means for identifying and generating a payout at the conclusion of a gaming sequence upon the display of predetermined symbols in a predetermined number of windows.

14.

The gaming apparatus of claim 13, wherein each is comprised of a combination of a color symbol and an alphanumeric character symbol, whereby the means for identifying and generating a payout at the conclusion of a gaming sequence is a

function of the alternative selection of either a color or character symbol displayed in the windows.

15.

The gaming display of claim 14, wherein each slot on the wheel includes one of thirty-eight different alphanumeric characters.

16.

The gaming display of claim 15, wherein each slot on the wheel includes one of four different color symbols.

17.

The gaming display of claim 16, wherein the wheel includes eighteen slots having a first color, eighteen slots having a second color, one slot having a third color and one slot having a fourth color.